



**Stand 220** 

**Diver Augmented Vision Display System** 

Presented by

**Blair Cunningham President of Technology** 













MOTION



### **Coda Octopus Introduction**

#### **Global Footprint**





#### Echoscope4G® & 5G® family of Volumetric Sonars



#### Real-Time 3D, 5D and 6D Visualization & Mapping for Widest Range of Applications



Echoscope<sup>4G®</sup> C500
Compact Edition

SWaP (Size, Weight and Power)

**Depth Rating** 

Echoscope<sup>4G®</sup> Surface



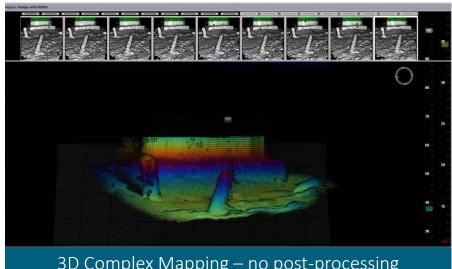
Echoscope<sup>4G®</sup> *Deep Water* 



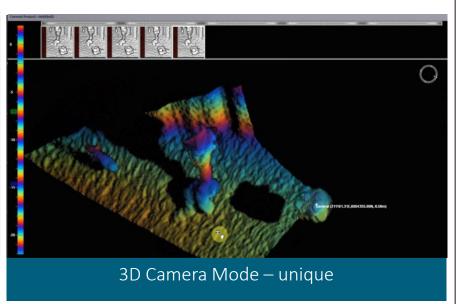
#### Echoscope4G<sup>®</sup> & 5G<sup>®</sup> family of Volumetric Sonars



Single Sensor, Parallel Processing and Multi-Application for Real-Time Spatial Awareness, Vision, Mapping and Measurement



3D Complex Mapping – no post-processing



World's most diverse, functional and capable 3D sonar solution...



### **Project Background**



#### **Project and Technology Outline**

- NSWC Panama City Creators of underwater diving vision systems for over a decade!
- Many of their Monocular Display technologies exist in current commercial diving products today
- Started to research and investigate with transparent lens technology as the future of Diving vision technology











2016 Prototype System



Non-Transparent Vision Display Systems







#### **Project and Technology Outline**

**NSWC and NAVSEA Collaboration** Worked with NAVSEA PCD from 2016 on developing their prototype glass technology and embedding Coda Octopus 3D real-time and visualization platforms

Gen 1.0 Product completed and accepted in December 2019

**GEN 1.0 Complete** 

Future Naval Capabilities (FNC)

ffice of Naval Rese

2019

2018

2015

**Coda Octopus CRADA** 

Entered a CRADA agreement in 2018 with NSWC PCD and NAVSEA for the transfer of technology to final design and manufacturing

Commercial Release and Roadmap

2020

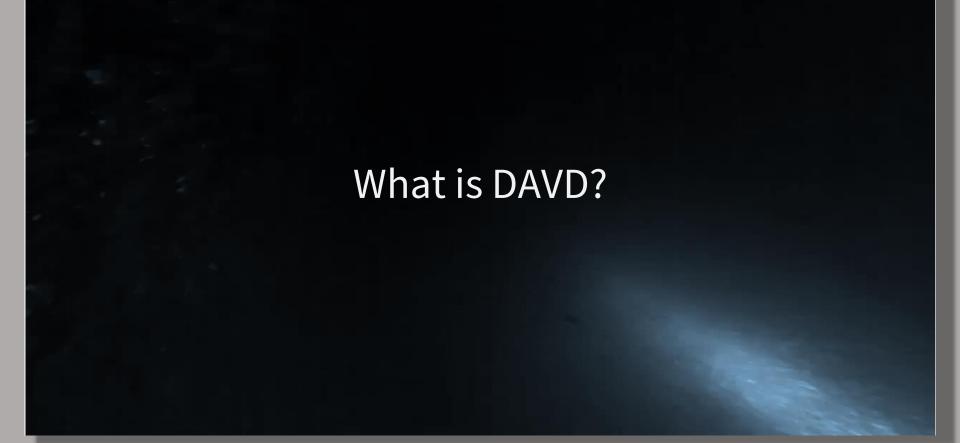
Gen 2.0 – Gen 4.0 Vision Roadmap developed with NAVSEA and ONR under Future Naval Capabilities

**3D Diver Augmented Reality Concept** 2015 Coda Octopus created the concept of 3D Augmented Reality technology for Divers

2016

to NAVSEA OOC

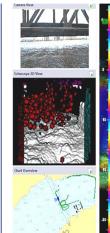


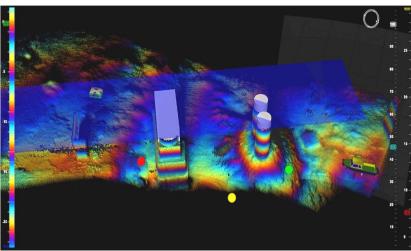


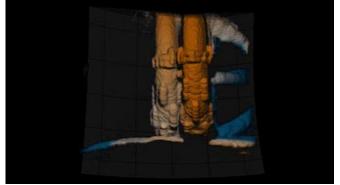
### Diver Augmented Vison Display applications

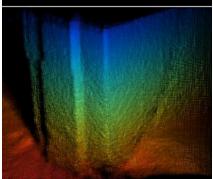


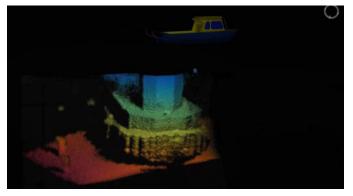


















#### **LOCATION**

Provide the Location of the Diver, the Diver Stage and Work Site and any hazards



#### **VISIBILITY**

Enhance the Diver experience with real-time Augmented and Mixed Reality scene awareness



#### COMMUNICATION

Communicate with rapid TEXT messaging for instruction, guidance and acknowledgement



#### **SAFETY**

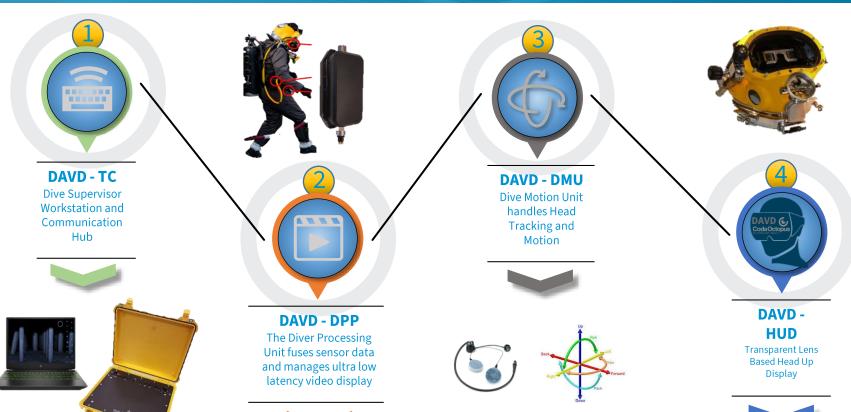
Diver and Supervisor visually synchronized and can coordinate movement, tasks and health status



#### DATA

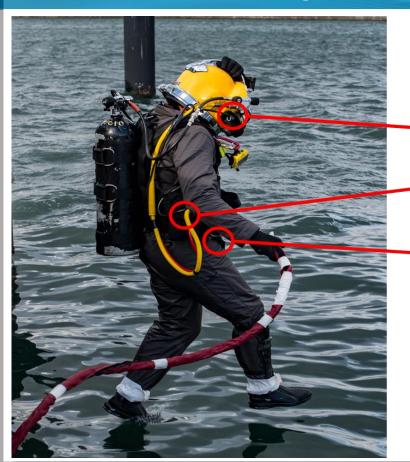
Diver and Supervisor can share and access all project technical and visual data in real-time





### Diver Augmented Vison Display applications





Comms Penetrator –

Custom Kirby Morgan Part
with Fischer Connector

**DPP** – Proposed Mounting Location

**DPP** – Umbilical Main Line Connection

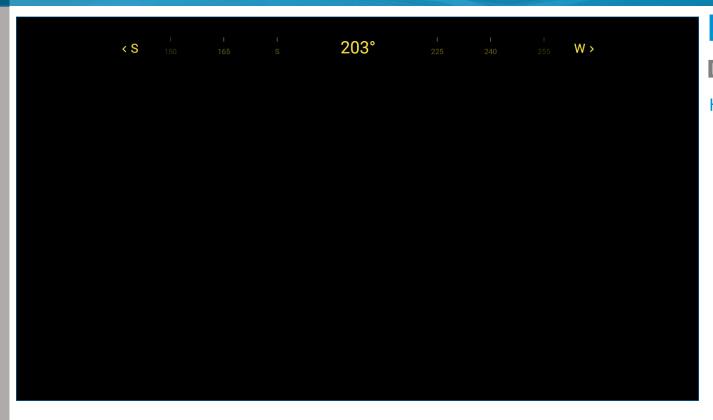


**DAVD** 









# **DAVD**Diver HUD View

Heading, Pitch & Roll





# **DAVD**Diver HUD View

Heading, Pitch & Roll Position (LAT/LONG)





# **DAVD**Diver HUD View

Heading, Pitch & Roll Position (LAT/LONG) Position (E/N)





# **DAVD**Diver HUD View

Heading, Pitch & Roll Position (LAT/LONG) Position (E/N) Diver Depth





# **DAVD**Diver HUD View

Heading, Pitch & Roll
Position (LAT/LONG)
Position (E/N)
Diver Depth
Dive Time Elapsed and
Remaining



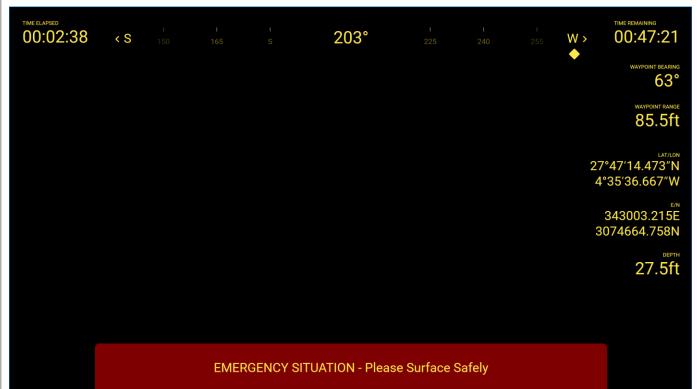


### DAVD

#### **Diver HUD View**

Heading, Pitch & Roll
Position (LAT/LONG)
Position (E/N)
Diver Depth
Dive Time Elapsed and
Remaining
Waypoint Range and
Bearing

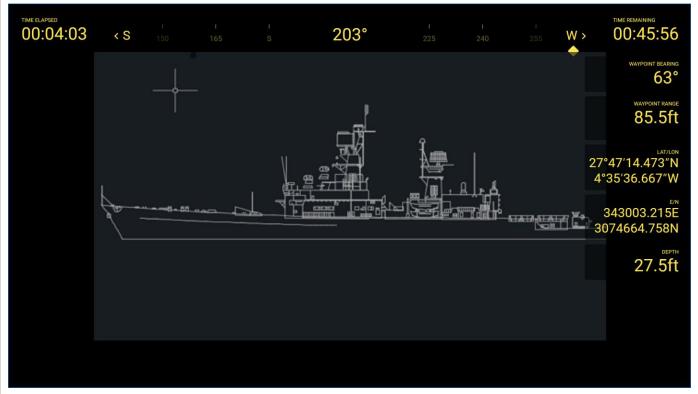




# **DAVD**Diver HUD View

Heading, Pitch & Roll
Position (LAT/LONG)
Position (E/N)
Diver Depth
Dive Time Elapsed and
Remaining
Waypoint Range and
Bearing
Live Messaging





# **DAVD**Diver HUD View

Heading, Pitch & Roll
Position (LAT/LONG)
Position (E/N)
Diver Depth
Dive Time Elapsed and
Remaining
Waypoint Range and
Bearing
Live Messaging
Images, Drawings,
Technical Data and
Workflow - Full

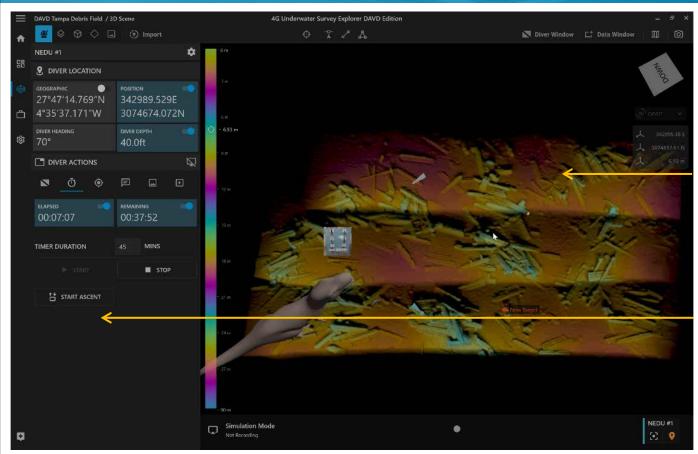




# **DAVD**Diver HUD View

Heading, Pitch & Roll Position (LAT/LONG) Position (E/N) **Diver Depth** Dive Time Elapsed and Remaining Waypoint Range and Bearing Live Messaging Images, Drawings, Technical Data and Workflow - Minimized





#### DAVD

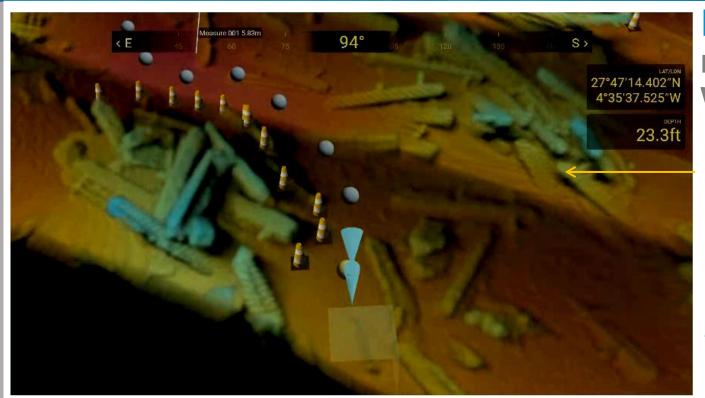
## **Dive Supervisor Console Software**

3D Scene with Full Indepdent control

3D Model and Target Support

Easy to Use Diver Control Panel





#### **DAVD**

Diver "Follow" View Mode

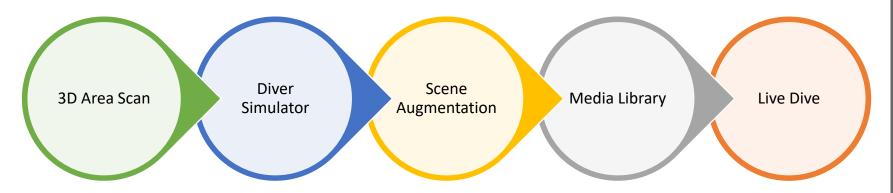
Real-Time Heading Data

Live Position and Depth Data

Detailed 3D Map Augmented with Path Planning and Hazards



#### **Dive Project Workflow**



Three options for 3D Area Data Collection – Detailed Survey, Fixed Scan and Rapid Response Diver Simulator allows Diver and Supervisor to pre-plan routes and divers to feel comfortable with data and environment 3D scene can be augmented with 3D Models of known structure, targets and Geo hazards can be added with live measures

The project can be preloaded with Mission Instructions, Drawings Images and video to support the diver Full LIVE control of Diver visual environment and ability to send on-demand data, technical information and messaging



### DAVD Operational Use Scenarios

#### **Vessel / AUV or ROV**

Survey in advance of dive operations

- Highest Resolution 3D scan with minimal shadows and optimum target illumination
- Completely Georeferenced dataset allowing instant augmentation with other spatial data (Sat Imagery, Charts)
- Cover larger survey areas such as construction site or salvage operations

#### **Static Rotational Scan**

Scan from a fixed location

- Simple setup on barge, quay wall, tripod or fixed structure.
- Create full circular 3D scan in under 10 seconds
- Data collected from a singe viewpoint so some targets will remain in shadow
- 3D Scan configuration can be used to show Live Diver tracking and map updates

#### **Diver Hand Held**

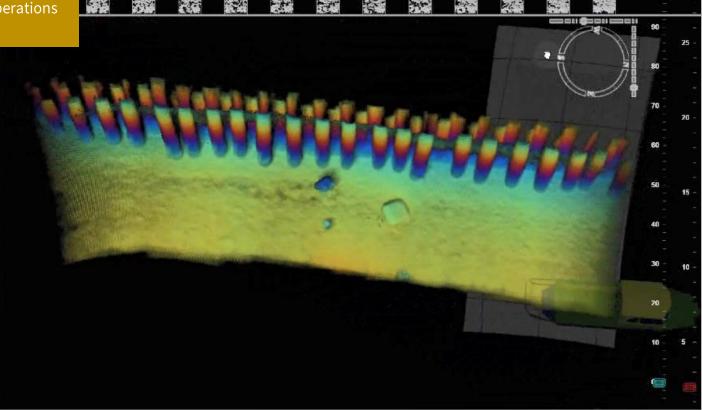
Live Scan of area in real-time

- Simple setup with Diver benefiting from real-time Forward looking 3D Data – 1<sup>st</sup> Person Perspective
- Challenging to create real-time maps as diver is moving unless accurate diver positioning is available
- Diver can swim with sonar to work location and then stand system nearby for live monitoring



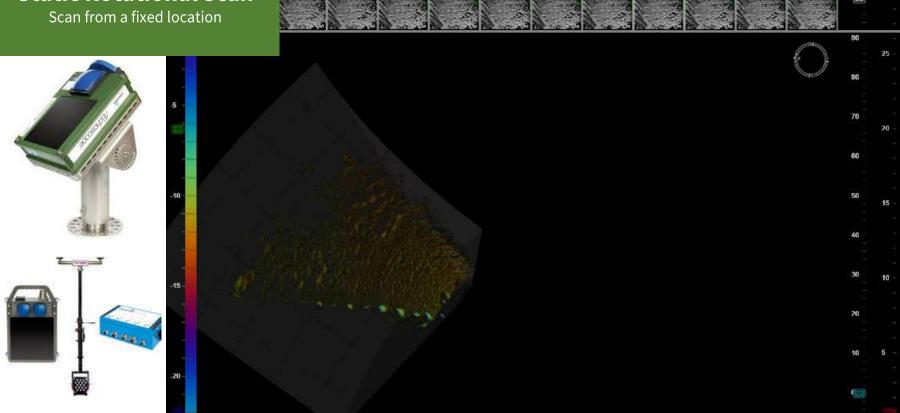
#### **Vessel / AUV or ROV**

Survey in advance of dive operations





#### **Static Rotational Scan**



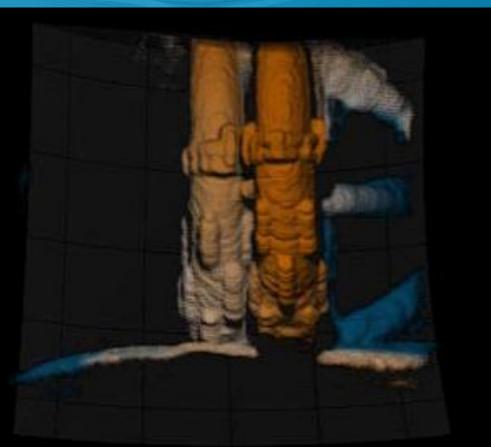


#### **Diver Hand Held**

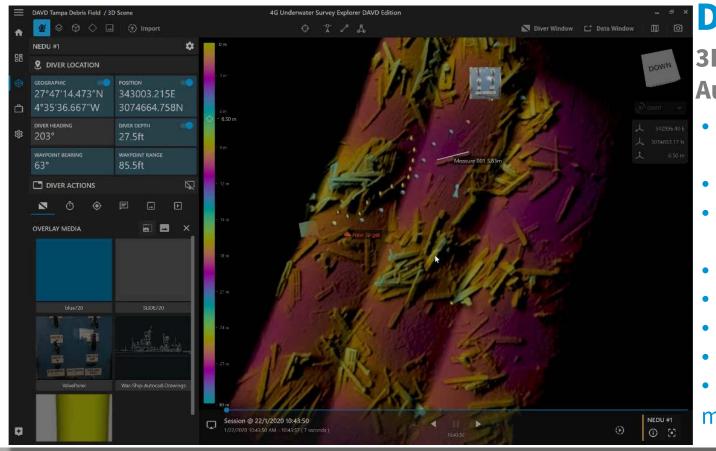
Live Scan of area in real-time







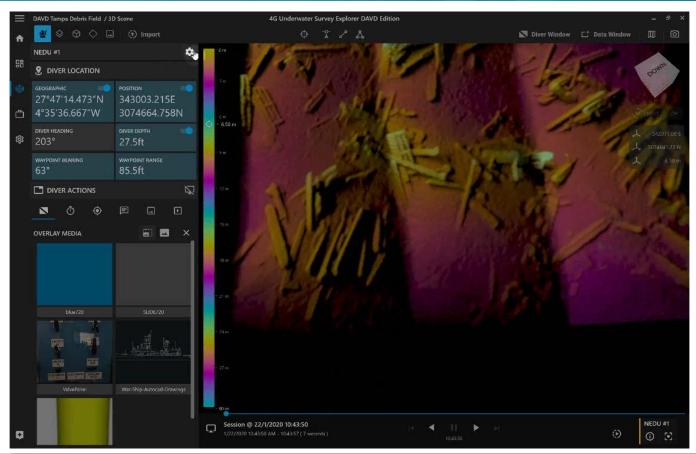




# DAVD 3D Scene Augmentation

- 3D Primitive Shapes
- 3D User Models
- Geo-Referenced Image (Satellite)
- CAD/Design
- Measurements
- GEO Hazards
- Routes
- Waypoints more....





#### **DAVD**

## Media Library and Workflow

- 2D Images
- Geo-referenced Images
- Task Instruction
- Slide Decks with step-by-step guide
- Billboard Images more....





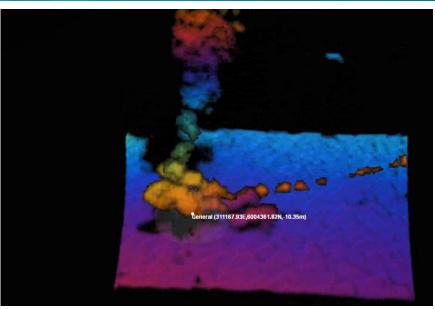




DAVD -HUD

Transparent Lens Based Head Up Display





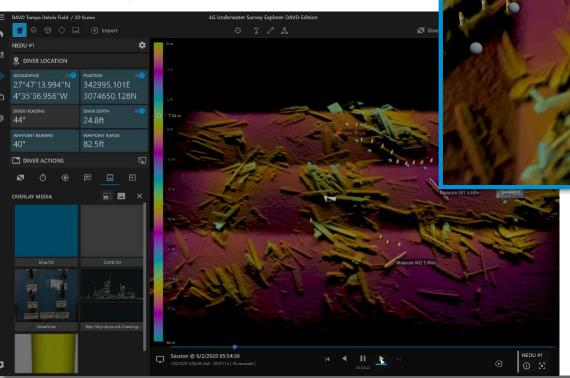
3D MATT (Multiple Automated Target Tracking provides most accurate real-time diver positioning using Echoscope C500 real-time Imaging Sonar.

Optional USBL positional input.





Live Dive Supervisor View





Live Diver View



#### **Summary of Benefits and Features from the DAVD system**

- Transparent Glass Display capable of 2D Data, 3D Augmented Reality and Mixed Reality
- **Diver DPP "Black Box"** high performance processor for diver display, sensor fusion and real-time data recording and acquisition.
- System provides a complete Underwater Diver Information Portal
  - Technical Data
  - Drawings, Pictures Georeferenced Maps
  - Workflow Missions Slide Decks
- **Communication and Messaging** Text, Symbology and Visual
- **Software Simulation** Critical software feature for Pre-Deployment and Pre-Dive planning, scene augmentation and diver familiarization leading to mission safety and efficiency

#### Thank You!



### **QUESTIONS?**

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