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# Raja Koduri Joins Intel as Chief Architect to Drive Unified Vision Across Cores and Visual Computing

## Intel to Expand Strategy to Deliver High-End, Discrete Graphics Solutions

SANTA CLARA, Calif.--(BUSINESS WIRE)-- Intel today announced the appointment of Raja Koduri as Intel chief architect, senior vice president of the newly formed Core and Visual Computing Group, and general manager of a new initiative to drive edge computing solutions. In this position, Koduri will expand Intel's leading position in integrated graphics for the PC market with high-end discrete graphics solutions for a broad range of computing segments.

This press release features multimedia. View the full release here:

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Billions of users today enjoy computing experiences powered by Intel's leading cores and visual computing IP. Going forward under Koduri's leadership, the company will unify and expand differentiated IP across computing, graphics, media, imaging and machine intelligence capabilities for the client and data center segments, artificial intelligence, and emerging opportunities like edge computing.

"Raja is one of the most experienced, innovative and respected graphics and system architecture visionaries in the industry and the latest example of top technical talent to join Intel," said Dr. Murthy Renduchintala, Intel's chief engineering officer and group president of the Client and Internet of Things Businesses and System Architecture. "We have exciting plans to aggressively expand our computing and graphics capabilities and build on our very strong and broad differentiated IP foundation. With Raja at the helm of our Core and

Raja M. Koduri will join Intel Corporation in December 2017 as senior vice president of the Core and Visual Computing Group, general manager of edge computing solutions and chief architect. (Credit: Intel Corporation)

Visual Computing Group, we will add to our portfolio of unmatched capabilities, advance our strategy to lead in computing and graphics, and ultimately be the driving force of the data

revolution.”

Koduri brings to Intel more than 25 years of experience in visual and accelerated computing advances across a broad range of platforms, including PCs, game consoles, professional workstations and consumer devices. His deep technical expertise spans graphics hardware, software and system architecture.

“I have admired Intel as a technology leader and have had fruitful collaborations with the company over the years,” Koduri said. “I am incredibly excited to join the Intel team and have the opportunity to drive a unified architecture vision across its world-leading IP portfolio that help’s accelerate the data revolution.”

Koduri, 49, joins Intel from AMD, where he most recently served as senior vice president and chief architect of the Radeon Technologies Group. In this role, he was responsible for overseeing all aspects of graphics technologies used in AMD’s APU, discrete GPU, semi-custom and GPU compute products. Prior to AMD, Koduri served as director of graphics architecture at Apple Inc., where he helped establish a leadership graphics sub-system for the Mac product family and led the transition to Retina computer displays.

Koduri will officially start in his new role at Intel in early December.

## **About Intel**

Intel (NASDAQ: INTC) expands the boundaries of technology to make the most amazing experiences possible. Information about Intel can be found at [newsroom.intel.com](http://newsroom.intel.com) and [intel.com](http://intel.com).

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