



Company Overview

Super League Gaming (Nasdaq: SLGG) is a leading gaming community and content platform that gives everyday gamers multiple ways to connect and engage with others while enjoying the video games they love. Powered by proprietary technology systems, Super League offers players the ability to create gameplay-driven experiences they can share with friends, the opportunity to watch live streaming broadcasts and gameplay highlights across digital and social channels, and the chance to compete in events and challenges designed to celebrate victories and achievements across multiple skill levels. With gameplay and content offerings featuring more than a dozen of the top video game titles in the world, Super League is building a broadly inclusive, global brand at the intersection of gaming, experiences and entertainment. Whether to access its expanding direct audience or the company's unique content production and virtual event capabilities, third parties ranging from consumer brands, video game publishers, television companies, traditional sports organizations, concert promoters, and more, are turning to Super League to provide integrated solutions that drive business growth.

Super League Surges in Monthly KPIs; Shows Significant Growth In Multiple Areas

Sep 24 2020, 8:00 AM EDT

Super League Gaming and Indiana Esports Development LLC. Sign Broadcasting Deal for The Esports Combine™

Sep 22 2020, 8:00 AM EDT

Super League Gaming Launches Halloween Spooktacular Experience in Minehut for Minecraft Community

Sep 18 2020, 8:00 AM EDT

Stock Overview

Symbol	SLGG
Exchange	Nasdaq
Market Cap	25.11m
Last Price	\$1.67
52-Week Range	\$1.30 - \$6.50

10/20/2020 04:00 PM EDT

Investor Relations

Gateway Investor Relations
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Management Team

Ann Hand

Chief Executive Officer, President, Chair of the Board

David Steigelfest

Chief Platform Officer, Director

Clayton Haynes

Chief Financial Officer

Matt Edelman

Chief Commercial Officer

Andy Babb

Chief Games Officer

Anne Gailliot

Chief of Staff, Vice President of Special Projects

John Boyden

Senior Vice President and General Manager of Consumer Properties

Super League Gaming, Inc.

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Disclaimer

Except for the historical information contained here in, the matters discussed in this document are forward-looking statements that involve risks and uncertainties, including but not limited to business conditions and the amount of growth in our industry and general economy, competitive factors, and other risks detailed from time to time in the Company's SEC reports, including but not limited to its annual reports on form 10-K and its quarterly reports on Form 10-Q. The company does not undertake any obligation to update forward-looking statements. All trademarks and brand name are the property of their respective companies.